# 2011 Camp Mataguay Merit Badge Sign Up – Troop 648

### Due:

 Email to Mr. Jacob Benyi no later than May 10, 2008 (sooner the better!) jacob.benyi@gmail.com <OR>

2. Print and hand in below form to EITHER Mr. Runberg or Mr. Cole.

### Notes:

- 1. Below are three sheets of activities available at Mataguay this summer.
- 2. "Level" corresponds to the manner in which Mataguay ranks the difficulty of its own programs. Per their guide, 1=Easy, 2=Intermediate, 3=Difficult. Naturally, the challenge associated with any program will vary from person to person. Please ask me if you need advice on a particular program and I will tell you more about it.
- 3. If a merit badge has prerequisites and/or associated cost, they are listed below.
- 4. I have added a column that tells you whether or not a program is offered at Camp Geronimo. While I would encourage taking advantage of programs that we do not have at Geronimo, that does not mean that all of the other MB programs are not great, and worth considering.

#### Instructions:

- 1. Carefully read these instructions and review the list below in its entirety.
- 2. **For Step 1:** Select a MINIMUM of three Merit Badge Programs in which your son would like to participate. (From these, I will sign him up for the ONE, highest available choice.)
- 3. **For Step 2:** Select a MIMINUM of four Merit Badge classes in which your son would like to participate. (From these, I will sign him up for the TWO, highest available choices.)
- 4. **For Step 3:** Select ONE Rugged "O" program to participate in. Please also indicate interest in any of the programs listed, as appropriate.
- 5. Please rank corresponding programs in the "Ranking" column with a 1=Most Desired, 2=Next Most Desired, etc.
- 6. Please return form on time!

If you have any questions, please email or call me:

Jacob R Benyi jacob.benyi@gmail.com 480.459.0644

## (1) Step One: Morning Merit Badge Programs:

Programs on this page COMBINE multiple Merit Badges into a single program; these programs fill the entire morning, so there is time to do only (1) during the week. Please select your top (3) choices in order of preference. I will try my best to get you your first choice.

**Instructions:** Please indicate your top THREE choices for a morning program. Please enter: "1" by your first choice, "2" by your second choice, "3" by your third choice.

Joint Merit Badge Programs	Level	Cost	Geronimo?	Notes	Ranking
Mataguay Messenger:	2		No/No/No	Digital Camera	
Radio, Journalism,					
Photography					
Final Frontiersman:	2		Yes/Yes/No		
Astronomy, Space					
Exploration, Model Design					
Conservation Corps:	2		Yes/No/Yes		
Forestry, Plant Science, Soil					
& Water Conservation					
Treasure Hunt:	2		Yes/Yes/Yes		
Archeology, Pottery, Geo-					
caching					
The Producers:	3		No/No/No		
Theatre, Cinematography,					
Public Speaking					
Exploradors:	3	\$3-\$5	Yes/Yes/Yes		
Wilderness Survival,					
Canoeing, Rifle Shooting					
Mataguay Anglers:	3		No/No/Yes		
Fishing, Fly Fishing, Fish &					
Wildlife Management					
Inventors Guild:	2		No/No/No		
Engineering, Inventing,					
Robotics					
Mataguay Pioneers:	3	\$20-	No/Yes/Yes	(Age 13+), 1 <sup>st</sup> Class	
Shotgun Shooting,		\$30		Suggested	
Pioneering, Indian Lore					
<u>Tritons:</u>	3		Yes/Yes		
Lifesaving, Rowing					
Horsemanship:	2		Yes/No		
Horsemanship, Animal					
Science					
Rope Masters:	3		Yes/No	(Age 14+)	
Climbing, COPE					
<u>Pathfinders:</u>	1		Yes/Yes	Good for Young Scouts	
Swimming, Nature					

## (2) Step Two: Afternoon Merit Badge Programs:

These individual Merit Badges fill the (2) afternoon sessions. There is time to do (2) total classes; Please select your top (4) choices in order of preference. I will try my best to get you your first two choices.

**Instructions:** Please indicate your top FOUR choices for a morning program. Please enter: "1" by your first choice, "2" by your second choice, "3" by your third choice, "4" by your fourth choice.

Standalone Merit Badges	Level	Cost	Geronimo?	Notes	Ranking
Archery	3	\$12	Yes		
Art	1		No	Requirement 4	
Aviation	2	\$50	No		
Camping*	2		Yes	Requirement 9, (Age 13+)	
Citizenship Nation*	2		No		
Citizenship World*	2		No		
Communications*	2		No	Requirement 5	
Environmental Science*	3		Yes	Requirement 3e	
First Aid*	2		Yes	Requirement 2d (Photo)	
Fishing	1	\$3	No	Bring Equipment	
Fly Fishing	3	\$5	No		
Leatherwork	1	\$10-25	Yes		
Lifesaving*	3		Yes	Swim Test & Req. 1A	
Pioneering	2		Yes	1 <sup>st</sup> Class Recommended	
Pottery	2	\$5-15	Yes	Requirement 7	
Rifle	2	\$3-\$5	Yes		
Shotgun Shooting	3	\$5-\$15	No	(Strictly Age 13+)	
Sculpture	1	\$5-15	No		
Swimming*	2		Yes	Swim Test, LS Shirt & Pants	
Woodcarving	1	\$5-10	Yes		

# (3) Step Three: Special Programs:

Please indicate interest in any of the special programs by placing an "X" by the activity.

Please select (1) Rugged "O" Program from Wednesday. Each boy must select (1) Rugged "O".

Other Programs	Level	Cost	Geronimo?	Notes	Interest?
Expedition Force	3		No	(Age 15+)	
Mountain Biking	3		No	Bring Helmet	
Glider Flight	2	\$50	No		
Mountain Boarding	2		No	Bring Helmet	
COPE – High Cope & Zip Line	3		No	(Age 14+)	
Rugged O Programs	Level	Cost	Geronimo?	Notes	Ranking
Stargazers		Yes		Trip to Palomar	
				Observatory; Req'd for	
				Astronomy MB	
Wilderness Survival				Req'd for Wilderness	
				Survival MB	
Pathfinders				Good for young scouts.	
Mountain Biking				Overnight Mountain Biking	
				Trip	
Pirates				Aquatics Themed	
Old West Adventure				Wrangling	